

Physical Education – Spring 2 - Cycle A 2022/23 – Class 5 – Year 5/6 Striking & Fielding



Knowledge (NC)	Markers for Assessment	Below	Above
Use running, jumping, throwing, and catching in isolation and in combination with increased accuracy.	Can run, jump, throw, and catch in isolation and in combination with accuracy.		
Develop flexibility, strength, technique, control, and balance. Compare their performances with previous ones and demon-	Can demonstrate improved flexibility, technique, control, and balance.		
strate improvement to achieve their personal best.	Can use feedback to improve performances significantly.		
Skills (CRICKET)	Markers for Assessment	Below	Above
	Catching a small ball		
To demonstrate bowling underarm with accuracy.	Eyes watching the ball. Position the body in line with the ball.		
To catch a ball when fielding.	Little fingers together for catching below chest height, thumbs together for above chest height.		
To strike a ball with a cricket bat off a tee.	Reach for the ball and bring into body.		
To bowl overarm with accuracy.	Bowling – underarm One foot in front of the other.		
To demonstrate a bowl overarm with accuracy.	Bring arm straight back. Swing arm forward and release the ball.		
To strike a ball with a cricket bat off a tee with consistency.	Fingers point at target.		
To bowl overarm with accuracy in a game.	Bowling - Overarm		
To apply a tactic in a cricket type game.	Sideways on position. Ball held at chin. Ball pulled down from chin past hip.		
To apply a table in a offenor type game.	Arm rises up behind body (like a reverse "6").		
To demonstrate bowling overarm with accuracy and	Ball is released at the highest point of the "6". Bowling		
consistency in a game.	arm continues and crosses in front of the body, eyes stay on wicket/target.		
To apply tactics in a modified competitive cricket game.			
	Batting – Straight Drive Sideways position, eyes watching ball.		
Character The first was this described as help to severe the seve	Lift bat behind body, elbows bent.		
Encouragement - To offer practical solutions to help teammates improve.	Step forward and swing bat. Keep the bat as straight as possible when hitting the ball.		
Self- Motivation - To set myself a goal when practising bowling and	Reep the bat as straight as possible when fitting the ball.		
practice to improve.	Tactics - Fielders		
Evaluation - To refer to the objectives and success criteria when	Intercepting hit objects. Retrieving the hit object as quickly as possible to limit the		
evaluating a performance.	number of runs scored.		
Evaluation - To identify strengths and areas for improvement.	Tactics - Batters		
Y6 – ALL Assessment markers.	Running as quickly as possible to score.		
IV - ALL ASSESSINGIL IIIAI NEIS.	Hitting the ball into space away from the fielders.		

Prior Knowledge

Use running, throwing, and catching in isolation and combination.

Develop some flexibility, technique, control, and balance. (Y3/4) Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Prior Skills

To throw for distance using a pull, push and sling throw with accuracy.

Questions (potential 'hook' questions for lessons)

How can you support your teammates if they find it challenging? Did anyone encourage you when practising the skill or in the game? How did that make you feel?

How can the speed of bowling affect the accuracy? What do you have to do next to improve your bowling? Why?

What challenge did you set yourself? How have you improved? Where can you hit the ball to score the most runs? How well did your team perform?

Vocabulary

Push, pull, sling, throw, opposite, transfer, balance, off line, extending, rear, front, swing, opposition, reach, combination, improvement, performance, bowl, strike, tee, tactic, consistency, field, batter, fielder, umpire, retrieve, intercept, wicket/target, position

Cross-Curricular/Enrichment

MATHS

Measures, Distances, calculations with distance

SCIENCE

Effects of exercise on the heart and other body systems

Diamond 9

Collaboration Resilient Challenge