



Physical Education – Autumn 1 - Cycle B 2023/24 – Class 5 – Year 5/6 Invasion Games - Netball

Knowledge (NC)	Markers for Assessment	Below	Above
Play competitive games, and apply basic principles suitable for attack-	Can decide when to pass a ball during a		
ing and defending;	netball-type game.		
Character	Can identify strengths and areas for		
Decision Making - To make a definite conclusion of when to pass the ball.	improvement.		
Evaluation - To identify strengths and areas for improvement when playing a netball-type game.			
Skills	Markers for Assessment	Below	Above
To demonstrate passing and catching a netball with consistency, accuracy and control.	Perform a chest pass, bounce pass and shoulder pass.		
To demonstrate a shoulder pass.	Catch a chest or bounce pass.		
To shoot a netball with some accuracy.	Shoot at a target.		
To apply simple tactics when playing a netball type game.	Intercept a pass.		
To apply simple tactics with and without the ball when playing a netball-type game.	Close down a space.		
Y6 – ALL Assessment markers.			
Prior Knowledge	Vocabulary		
Can play simple games using attacking and defending.	Send, receive, pass, bounce, shoot, tactics		
Prior Skills			
Can catch and throw a ball using bounce and chest passes.	One of Ourrieuler/Envictorent		
Questions (potential 'hook' questions for lessons) What do we mean by decision making in a game?	Cross-Curricular/Enrichment SCIENCE		
What kind of decisions will we need to make when playing a game?	Effects of exercise on the heart and other body systems		
How can games help your health?	Diamond 9		
	Collaboration Resilient Challenge Independent		