



Physical Education – Autumn 2 - Cycle B 2023/24 – Class 1 – FMS Rolling a Ball

 Knowledge (NC) FMS To master basic movements including running, jumping, throwing, rolling & catching. Character Concentration - To keep focused, when practising a difficult skill. Co-operation - To work in a small group cooperatively and to encourage each other. Self-belief - To focus on applying a tactic in a game to outwit an opponent. 	Markers for Assessment Can cooperate with a partner. Can cooperate with group. Can encourage a partner to reach a goal. Can help and encourage teammates to reach a goal. Can practise a skill. Can practise a difficult skill with some focus.	Below	Above
Skills To demonstrate rolling a ball with some accuracy. To begin to demonstrate rolling different equipment with some accuracy.	Markers for Assessment Running Head and body stable Knee lift Arms driving forward and backwards	Below	Above
To begin to show a simple tactic in a game. To show two simple tactics in a game. EYFS Assessment Markers Y1 – ALL Assessment Markers	Rolling a ball Hand swings down and back behind body while chest faces forward Step forward with opposite foot to rolling arm, bend knees to lower body, and release the ball close to the floor		
 Prior Knowledge FMS from EYFS (5) -overarm throw, running, jumping & catching. Prior Skills FMS – Catching a ball, Bouncing a ball 	Vocabulary Marker cone, hoop/spot, ball, quoit, beanbags, shuttlecock Stable, release, opposite, forward, backward		
Questions (potential 'hook' questions for lessons) How many ways can you find to roll a ball? What can you do to make the ball go as straight as possible? Which way of rolling the ball do you find easier? Which is easier to roll, a ball or a quoit? How do you swerve to avoid another dodgem?	 Cross-Curricular/Enrichment SCIENCE/PSHE Healthy bodies – exercise for health Gross motor skills development, 		