



Physical Education – Spring 2 - Cycle A 2022/23 – Class 3 – Y3/4 Net & Wall Core Task 2

Knowledge (NC) Use running, jumping, throwing and catching in isolation and in combination. To play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending.	Markers for Assessment Keep up a continuous game, choosing and using a range of simple tactics for defending. Adapt and refine games, making new versions. Follow rules effectively and recognise how the games make the body work.	Below	Above
Skills To know why warming up is important. To consolidate throwing actions. To suggest ideas and practices to improve their play. Strike the ball using their hand or small bat. Choose a range of simple tactics to use in a simple game. To develop range of striking skills suitable for net/wall type activities.	Markers for Assessment Children can select the most appropriate throw. Children can throw with increasing accuracy into a target. Children can comment on the types of passes they are using. Children use simple tactics to score points. Children can explain in simple terms the tactics they are trying to use.	Below	Above
Prior Knowledge	Vocabulary Underarm, over-arm, free space, opponents, outwit, tactics. Ready position, hoops, balls, beanbags, shuttlecocks, marke Rally, strike, bounce, pass, roll, control	rs, throw, aim	ı, target,
 Children can evaluate and improve a game creating their own scoring system. Questions (potential 'hook' questions for lessons) Are you ready? How many catches can each player make? Which pass is most effective? How can outwit my opponent? Where can you see a free space? How can I make my own game better? 	Cross-Curricular/Enrichment SCIENCE/ENGLISH/DT • spoken language • critical thinking • design, test & evaluate a game		