



Physical Education - Autumn 2 - Cycle A 2022/23 – Class 2 – Dance – Explorers

Knowledge (NC)	Markers for Assessment	Below	Above
Perform dances using simple movement patterns.	Perform dances using simple movement patterns.	Perform some dances.	Perform dances with fluency.
 Skills To learn basic dance movements and develop key travelling skills To work with a friend to explore different ways of moving across the space. To demonstrate imagination in the environments task and try to move in new and interesting ways. To develop movement memory in the Backpack Dance. To learn about and replicate animals from the rainforest through movement To create a short dance in a group using ideas from their chosen animal To experiment with movement ideas and create a duet using contact To work in pairs to create interesting shapes with your bodies To develop increased awareness of relating movement to images/locations To share ideas, create and learn a new unison dance performed travelling along your own pathway 	Markers for Assessment Can work with a partner, making contact and supporting each other through movement. Pupils can interpret the environment with their own movement responses and demonstrate a difference between each environment. Pupils can improve on their performance on the moves and can begin to move with dynamics and rhythm. Pupils can experiment with ideas and make decisions on what is effective as a duet. Pupils can share their creations with the rest of the class, demonstrating key learning. Pupils can improve on their performance on the moves and can begin to move with dynamics and rhythm. Pupils can associate images to a set movement and repeatedly perform these accurately. Pupils can move around the room responding to words as movement stimulus.	Below Some pupils will learn some dance movements and begin to sequence them.	Above Some pupils will move in new and unique ways with control.
Prior KnowledgePerform dances using simple movement patterns (Toy Story characters)Prior SkillsTo link movements to show different character of a variety of different toys.To link travel, turn and stillness within a sequence depicting a different mood.To travel from one space to another using different pathways and levels.To work in a group to create a sequence.To combine all the dance sequences in order to retell aspects of the story.	Vocabulary Travel, dance movements, space, pathways, explore, imagine, environment, movement memory, replicate, rainforest (& other environments) Unison dance, partner, contact, response, dynamics, rhythm Performance, stimulus, turn, stillness, explorer, curiosity		
Questions (potential 'hook' questions for lessons) • What would an explorer pack in their bag? • How could you and your friend cross the swamp? • How does it feel to explore something new? • As a group how could you move like your animal? • Can you try and explore new movements? • What senses could you use in your dance? • Why does curiosity help you in PE?	 Cross-Curricular/Enrichment SCIENCE Animals and their habitats – rainforest, gras Geography Seven continents and physical features. Collaboration (Diamond 9) 	slands, desert, po	olar, oceans