

ART & DESIGN CLASS 3

Autumn 1 Cycle B

Drawing: People & Storytelling Artist: Laura Carlin, Shaun Tan

 Substantive Knowledge To work in a range of drawing media including graphite, charcoal, crayons, coloured pencils, felt pens, biro, drawing ink and pastels. To identify and draw the 2D & 3D geometric shapes in nature and the world around them. To develop ability to accurately identify and render 2D & 3D shapes when drawing from observation or second-hand sources, becoming aware of proportion, scale, and order. To learn different styles of drawing; Graphic (cartoon, graffiti, caricatures etc.) Realistic (portrait, still life etc.) 	Markers for Assessment Children will use different drawing media with control and confidence. Children will use different drawing media with control and confidence, showing increased knowledge/application of proportion & scale.	Below	Above
Disciplinary Knowledge • To begin to work in a sketchbook to record ideas and thoughts generated by looking at other artists' work. • To begin to use evaluation to understand what they need to do to improve and that all artists do this.	 Children will begin to use sketchbooks more effectively to explore media and ideas. Children will adapt work following constructive feedback. Children will use sketchbooks effectively to explore media and ideas. Children will adapt work following constructive feedback. 		
Prior Substantive Knowledge I can use pencils, crayons, felt-tips and chalk to create expressive drawings. I can control pressure to create lighter or darker tones, and am starting to shade areas neatly without spaces & gaps. I can more effectively control drawing media to create dark and light tones. I can more effectively blend shading and can rub out rough edges or refine them. Prior Disciplinary Knowledge I can design & make in two or three dimensions, I can make art for expression, imagination, and pleasure.	Vocabulary Drawing, graphic, imagery, shape, proportion, scale, imaginar light, shading, blend	y, expressi	ve, dark,
 Questions (potential 'hook' questions for lessons) Do we need words to tell a story? How do our bodies/faces show how we are feeling? How can I create a narrative using pictures? 	Cross-Curricular/Enrichment English: story or graphic novel of your choice. History: create a sequenced story inspired by an event in history ie from The Anglo Saxon, The Viking, Ancient Greeks, Ancient Egyptian or The Roman eras. Science: Use language to support concepts around light and shadow, and how this can be explored on paper through drawing. PSHE: Supports Collaboration, Peer Discussion.		